

TATER TOT STUBBY BLADE™ RIGGING GUIDE

A field guide from
MuchWaterDesign™

TARGET SPECIES

Fall Chinook

Behind a 360 flasher (full rig below), the Tater Tot darts and spins. That aggressive trigger is what ocean and river kings can't resist.

Steelhead

Rig it without a flasher and tip it with a coon shrimp for low-disturbance finesse in clear water. Or run it behind a 360 when you want to call them in from further out.

Spring Chinook

For finicky springers in the Columbia and Willamette, run behind a triangle flasher for a softer spin. Or run behind a 360 with a coon shrimp and double hooks when they want more profile.

Kokanee

Behind a small dodger at slow speeds, the Tater Tot wobbles tight. Deadly on landlocked sockeye. Run it solo when they're spooky.

Coho

Coho love the wobble. Run it solo or add a hoochie trailer behind any flasher when the bite wants more flash.

Walleye

The spin and flash pull walleye off structure in lakes and rivers. Run it behind whatever trolling setup fits your water.

FALL SALMON — 360 FLASHER



HARDWARE

Bumper: 18–24" standard salmon trolling bumper with duo-lock snaps on each end.

Flasher: 360-rotation inline trolling flasher.

Bead Chain: (1) 6-bead bead chain swivel.

Leader: 18–36" of 30–40 lb monofilament or fluorocarbon (everyone fishes different; pick what works for your water).

Lure: (1) Tater Tot Stubby Blade, fin oriented toward the flasher.

Beads: (2) 5–6 mm round plastic beads.

Hook: (1) size 2 treble.

TIE-UP SEQUENCE

1. Tie the size 2 treble to the terminal end of the leader.
2. Slide on (2) 5–6 mm beads.
3. Run the leader through the Tater Tot with the fin pointing toward the flasher, not the hooks.
4. Tie the leader to one end of the bead chain swivel, leaving 18–36" between the bead chain and the Tater Tot.
5. Clip the bead chain to the flasher's leader-side snap.

HOOCHIE VARIANT



For added profile and action, add a hoochie between the Tater Tot and the hooks, with beads on both sides:

bead chain → Tater Tot → 2 beads → hoochie → 2 beads → treble